BECOMING INDEPENDENT SUCCESSFUL HONEST OPEN-MINDED PEOPLE



			Numi	ber and Place Value			
Counting	_	1					
Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Counting-like behaviour, such as	Count objects, actions and	count to and across 100, forwards and backwards,			count backwards through zero to include negative	interpret negative numbers in context, count	use negative numbers in context, and calculate
making sounds,	sounds.	beginning with 0 or 1, or			numbers	forwards and backwards	intervals across zero
pointing or saying	Sourius.	from any given number			Humbers	with positive and negative	litter vais across zero
some numbers in		nom any given number				whole numbers, including	
sequence.						through zero	
Count in everyday	Count beyond	count, read and write	count in steps of 2, 3, and	count from 0 in multiples	count in multiples of 6, 7,	count forwards or	
contexts, sometimes	ten.	numbers to 100 in	5 from 0, and in tens from	of 4, 8, 50 and 100;	9, 25 and 1000	backwards in steps of	
skipping numbers -		numerals; count in	any number, forward or			powers of 10 for any	
`1-2-3-5.′		multiples of twos, fives	<mark>backward</mark>			given number up to 1000	
		and tens				000	
Recite numbers past	Understand the	given a number, identify		find 10 or 100 more or	find 1000 more or less		
<mark>5.</mark>	'one more than/one less	one more and one less		less than a given number	than a given number		
	than'						
	relationship						
	between						
	consecutive						
	numbers.						
Say one number for	Verbally count						
each item in order:	beyond 20,						
<mark>1,2,3,4,5.</mark>	recognising the						
	pattern of the						
Comparing Number	counting system.						
Compare amounts,	Compare	use the language of:	compare and order	compare and order	order and compare	read, write, order and	read, write, order and
saying 'lots', 'more'	numbers.	equal to, more than, less	numbers from 0 up to	numbers up to 1000	numbers beyond 1000	compare numbers to at	compare numbers up to
or 'same'.		than (fewer), most, least	100; use $<$, $>$ and $=$ signs			least 1 000 000 and	10 000 000 and determine
			, , , , , , , , , , , , , , , , , , , ,			determine the value of	the value of each digit
						each digit	(appears also in Reading
						(appears also in Reading	and Writing Numbers)
						and Writing Numbers)	
Compare quantities	Compare				compare numbers with		
using language:	quantities up to				the same number of		
'more than', 'fewer	10 in different				decimal places up to two decimal places		
than'.	contexts, recognising				(copied from Fractions)		
	when one				(copied from Fractions)		
	quantity is						
	greater than,						
	less than or the						
	same as the						
	other quantity.						

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Identifying, represe Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Show 'finger	Link the number	identify and represent	identify, represent and	identify, represent and	identify, represent and	identify, represent and	identify, represent and
numbers' up to 5.		identity and represent	identify, represent and		identity, represent and	dentity, represent and	estimate numbers using
numbers up to 5.	symbol	numbers using objects	estimate numbers using	estimate numbers using	estimate numbers using	estimate numbers using	
	(numeral) with	and pictorial	different representations,	different representations	different representations	different representations	different representation
	its cardinal	representations including	including the number line				
	number value.	the number line					
Link numerals and	Explore the						
amounts: for	composition of						
example, showing	numbers to 10.						
the right number of	numbers to 10.						
objects to match the							
numeral, up to 5.							
	g numbers (includ	ling roman numerals)					
Take part in finger		read and write numbers	read and write numbers	read and write numbers		read, write, order and	read, write, order and
rhymes with		from 1 to 20 in numerals	to at least 100 in	up to 1000 in numerals		compare numbers to at	compare numbers up to
numbers.		and words.	numerals and in words	and in words		least 1 000 000 and	10 000 000 and determ
						determine the value of	the value of each digit
						each digit	(appears also in
						(appears also in	Understanding Place
						(appears also in	Value)
						Comparing Numbers)	
Fast recognition of	<u>Subitise</u>			tell and write the time	read Roman numerals to	read Roman numerals to	Uses some number nar
up to 3 objects,	(recognise			from an analogue clock,	100 (I to C) and know	1000 (M) and recognise	accurately in play.
without having to	quantities			including using Roman	that over time, the	years written in Roman	
count them	without			numerals from I to XII,	numeral system changed	numerals.	
individually	counting) up to			and 12-hour and 24-hour	to include the concept of		
('subitising').	5.			clocks	zero and place value.		
(subitising).	J.			(copied from	zero ana piace value.		
	<u> </u>			Measurement)			
Understanding place		1					
React to changes of	Have a deep		recognise the place value	recognise the place value	recognise the place value	read, write, order and	read, write, order and
amount in a group	understanding of		of each digit in a two-digit	of each digit in a three-	of each digit in a four-digit	compare numbers to at	compare numbers up to
of up to three items.	number to 10,		number (tens, ones)	digit number (hundreds,	number (thousands,	least 1 000 000 and	10 000 000 and determ
	including the			tens, ones)	hundreds, tens, and ones)	determine the value of	the value of each digit
	composition of					each digit	(appears also in Readir
	each number.					(appears also in Reading	and Writing Numbers)
	cacii namber.					and Writing Numbers)	and writing warmbers)
Know that the last						recognise and use	
number reached						thousandths and relate	
when counting a						them to tenths,	
small set of objects						hundredths and decimal	
tells you how many						equivalents equivalents	
there are in total						(copied from Fractions)	
('cardinal principle').							
(caramar principie).							

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Rounding							
Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
					round any number to the nearest 10, 100 or 1 000	round any number up to 1 000 000 to the nearest 10, 100, 1 000, 10 000 and 100 000	round any whole number to a required degree of accuracy
					round decimals with one decimal place to the nearest whole number (copied from Fractions)	round decimals with two decimal places to the nearest whole number and to one decimal place (copied from Fractions)	solve problems which require answers to be rounded to specified degrees of accuracy (copied from Fractions)
Problem solving							
Solve real world mathematical problems with numbers up to 5.	Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally.	use place value and number facts to solve problems	use place value and number facts to solve problems	solve number problems and practical problems involving these ideas.	solve number and practical problems that involve all of the above and with increasingly large positive numbers	solve number problems and practical problems that involve all of the above	solve number and practical problems that involve all of the above
	equally.		\ \ddit	ion and Subtraction			
Number Bonds			Addit	ion and Subtraction			
Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts.	represent and use number bonds and related subtraction facts within 20	recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100				
	Automatically recall number bonds for numbers 0–10.						

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Mental Calculation							
Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
-		*read, write and interpret	add and subtract numbers	add and subtract numbers	add and subtract numbers	perform mental	
		mathematical statements	using concrete objects,	mentally, including:	mentally with increasingly	calculations, including	
		involving addition (+),	pictorial representations,	* a three-digit number	large numbers	with mixed operations and	
		subtraction subtraction	and mentally, including:	and ones		large numbers	
		(-) and equals (=) signs	* a two-digit number	* a three-digit number			
		* represent and use	and ones	and tens			
		number bonds and related	* a two-digit number	* a three-digit number			
		subtraction facts within 20	and tens	and hundreds			
		* add and subtract one-	* two two-digit				
		digit and two-digit	numbers				
		numbers to 20, including	* adding three one-				
		zero	digit numbers				
		* solve one-step problems					
		that involve addition and					
		subtraction, using					
		concrete objects					
		and pictorial					
		representations, and					
		missing number problems such as $7 = ? - 9$.					
		show that addition of two				use their knowledge of	
		numbers can be done in				the order of operations to	
		any order (commutative)				carry out calculations	
		and subtraction of one				involving the four	
		number from another				operations	
		cannot				operations	
Written Method		Carriot					
Experiment with		read, write and interpret		add and subtract numbers	add and subtract	add and subtract whole	
their own symbols		mathematical statements		with up to three digits,	numbers with up to 4	numbers with more than 4	
and marks as well as		involving addition (+),		using formal written	digits using the formal	digits, including using	
numerals.		subtraction (-) and equals		methods of columnar	written methods of	formal written methods	
		(=) signs		addition and subtraction	columnar addition and	(columnar addition and	
		(appears also in Mental			subtraction where	subtraction)	
		Calculation)			<mark>appropriate</mark>		
Inverse Operations	, Estimating and (Checking Answers					
			recognise and use the	estimate the answer to a	estimate and use inverse	use rounding to check	use estimation to check
			inverse relationship	calculation and use	operations to check	answers to calculations	answers to calculations
			between addition and	inverse operations to	answers to a calculation	and determine, in the	and determine, in the
			subtraction and use this	check answers		context of a problem,	context of a problem,
			to check calculations and			levels of accuracy	levels of accuracy.
			solve missing number				
			problems				

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Problem Solvin							
Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
		solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = * - 9	solve problems with addition and subtraction: * using concrete objects and pictorial representations, including those involving numbers, quantities and measures * applying their increasing knowledge of mental and written methods	solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction	solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why	solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why	solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why
			solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change (copied from Measurement)				Solve problems involving addition, subtraction, multiplication and division
				lication and Division		1	
Multiplication a	and Division Facts		•				
		count in multiples of twos, fives and tens (copied from Number and Place Value)	count in steps of 2, 3, and 5 from 0, and in tens from any number, forward or backward (copied from Number and Place Value)	count from 0 in multiples of 4, 8, 50 and 100 (copied from Number and Place Value)	count in multiples of 6, 7, 9, 25 and 1 000 (copied from Number and Place Value)	count forwards or backwards in steps of powers of 10 for any given number up to 1 000 000 (copied from Number and Place Value)	
			recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers	recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables	recall multiplication and division facts for multiplication tables up to 12 × 12		
Mental Calculat	tion						
				write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods (appears also in Written Methods)	use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers	multiply and divide numbers mentally drawing upon known facts	perform mental calculations, including with mixed operations and large numbers

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			show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot		recognise and use factor pairs and commutativity in mental calculations (appears also in Properties of Numbers)	multiply and divide whole numbers and those involving decimals by 10, 100 and 1000	associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. 3/8) (copied from Fractions)
Written calculation				1 	T	T	
Nursery	Reception	Year 1	Year 2 calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (÷) and equals (=) signs	write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods (appears also in Mental Methods)	Year 4 multiply two-digit and three-digit numbers by a one-digit number using formal written layout	Year 5 multiply numbers up to 4 digits by a one- or two- digit number using a formal written method, including long multiplication for two-digit numbers	Year 6 multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication
						divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context	divide numbers up to 4-digits by a two-digit whole number using the formal written method of short division where appropriate for the context divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context
							use written division methods in cases where the answer has up to two decimal places (copied from Fractions (including decimals)

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Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
					recognise and use factor	identify multiples and	identify common factors,
					pairs and commutativity in	factors, including finding	common multiples and
					mental calculations	all factor pairs of a	prime numbers
						number, and common	prime numbers
					(repeated)		
						factors of two numbers.	
						know and use the	
						vocabulary of prime	use common factors to
						numbers, prime factors	simplify fractions; use
						and composite (non-	common multiples to
						prime) numbers	express fractions in the
						princy nambers	same denomination
							(copied from Fractions)
							(copied from Fractions)
						establish whether a	calculate, estimate and
						number up to 100 is	compare volume of cube
						prime and recall prime	and cuboids using
							ana cubolas using
						numbers up to 19	standard units, including
							centimetre cubed (cm³)
						recognise and use square	. 3
						numbers and cube	and cubic metres (m),
						numbers, and the	and extending to other
						,	units such as mm and
						notation for squared (2)	units such as min and
						and cubed (³)	km
						and cased ()	(copied from Measures)
Order of operat	tions	<u> </u>					
							use their knowledge of
							the order of operations t
							carry out calculations
							involving the four
							operations
							operations
nverse operati	ions, estimating and	checking answers					
3.35 5 p 3.46				estimate the answer to a	estimate and use inverse		use estimation to check
				calculation and use	operations to check		answers to calculations
				inverse operations to	answers to a calculation		and determine, in the
				check answers (copied	(copied from Addition and		context of a problem,
				from Addition and	Subtraction)		levels of accuracy
				Subtraction)			
Problem solvin	n						
. 35.6 30.411		solve one-step problems	solve problems involving	solve problems, including	solve problems involving	solve problems involving	solve problems involving
		involving multiplication	multiplication and division,	missing number problems,	multiplying and adding,	multiplication and division	addition, subtraction,
					including using the		
		and division, by	using materials, arrays,	involving multiplication	including using the	including using their	multiplication and division
		calculating the answer	repeated addition, mental	and division, including	distributive law to multiply	knowledge of factors and	
		using concrete objects,	methods, and	positive integer scaling	two digit numbers by one		

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		pictorial representations and arrays with the support of the teacher	multiplication and division facts, including problems in contexts	problems and correspondence problems in which n objects are connected to m objects	digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects	multiples, squares and cubes	
						solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign	
						solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates	solve problems involving similar shapes where the scale factor is known or can be found (copied from Ratio and Proportion)
				ding decimals and fraction	ns)		
Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Counting in fraction	nal steps		1				
			Pupils should count in fractions up to 10, starting from any number and using the 1/2 and 2/4 equivalence on the number line (Non Statutory Guidance)	count up and down in tenths	count up and down in hundredths		
Recognising fractio	ons						
		recognise, find and name a half as one of two equal parts of an object, shape or quantity	recognise, find, name and write fractions $\frac{1}{3}$, $\frac{1}{4}$, $\frac{2}{4}$ and $\frac{3}{4}$ of a length, shape, set of objects or quantity	recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators	recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten	recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents (appears also in Equivalence)	
				recognise that tenths arise from dividing an object into 10 equal parts and in dividing one – digit numbers or quantities by 10.			
		recognise, find and name a quarter as one of four		recognise and use fractions as numbers: unit			

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		equal parts of an object,		fractions and non-unit			
		shape or quantity		fractions with small			
				<u>denominators</u>			
Comparing Fractions	S	1	1				
				compare and order unit		compare and order	compare and order
				fractions, and fractions		fractions whose	fractions, including
				with the same		denominators are all	fractions >1
				denominators		multiples of the same	
						number	
Comparing decimals							
					compare numbers with	read, write, order and	identify the value of each
					the same number of	compare numbers with up	digit in numbers given to
					decimal places up to two	to three decimal places	three decimal places
					decimal places		
Rounding including	decimals						
					round decimals with one	round decimals with two	solve problems which
					decimal place to the	decimal places to the	require answers to be
					nearest whole number	nearest whole number	rounded to specified
						and to one decimal place	degrees of accuracy
Equivalence (includi	ng fractions, dec	imals and percentages)					
			write simple fractions e.g.	recognise and show, using	recognise and show, using	identify, name and write	use common factors to
			$\frac{1}{2}$ of 6 = 3 and recognise	diagrams, equivalent	diagrams, families of	equivalent fractions of a	simplify fractions; use
			2	fractions with small	<mark>common equivalent</mark>	given fraction,	common multiples to
			the equivalence of ² / ₂ and	denominators	fractions	represented visually,	express fractions in the
			1			including tenths and	same denomination
			/ ₂ .			hundredths	
					recognise and write	read and write decimal	associate a fraction with
					decimal equivalents of any	numbers as fractions (e.g.	division and calculate
					number of tenths or	$0.71 = \frac{^{71}}{_{100}}$	decimal fraction
					hundredths	$0.71 = 7_{100}$	equivalents (e.g. 0.375)
							for a simple fraction (e.g.
							3
							<mark>/₈)</mark>
						recognise and use	
						thousandths and relate	
						them to tenths,	
						hundredths and decimal	
						equivalents equivalents	
					recognise and write	recognise the per cent	recall and use
					decimal equivalents to 1/;	symbol (%) and	equivalences between
						understand that per cent	simple fractions, decimals
					1/2; 3/4	relates to "number of	and percentages,
					2' 4	parts per hundred", and	including in different
						write percentages as a	contexts.
						fraction with denominator	
						100 as a decimal fraction	

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Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
,	7.000 \$ 10.00			add and subtract fractions with the same denominator within one whole (e.g. $\frac{5}{7} + \frac{1}{7} = \frac{6}{7}$)	add and subtract fractions with the same denominator	add and subtract fractions with the same denominator and multiples of the same number	add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions
						recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number (e.g. $\frac{1}{2}$ + $\frac{1}{2}$ + $\frac{1}{2}$ = $\frac{1}{2}$ = $\frac{1}{2}$)	
Multiplication a	and division of fraction	ons					
						multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams	multiply simple pairs of proper fractions, writing the answer in its simplest form (e.g. $\frac{1}{4} \times \frac{1}{2} = \frac{1}{8}$)
							multiply one-digit numbers with up to two decimal places by whole numbers
							divide proper fractions by whole numbers (e.g. $\frac{1}{3}$ ÷ $2 = \frac{1}{6}$)
Multiplication a	and division of decima	als					
							multiply one-digit numbers with up to two decimal places by whole numbers
					find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths		multiply and divide numbers by 10, 100 and 1000 where the answers are up to three decimal places

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							identify the value of each digit to three decimal places and multiply and divide numbers by 10, 100 and 1000 where the answers are up to three decimal places associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. ³ / ₈) use written division methods in cases where the answer has up to two
Problem Solving							decimal places
Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
				solve problems that involve all of the above	solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number	solve problems involving numbers up to three decimal places	
					solve simple measure and money problems involving fractions and decimals to two decimal places.	solve problems which require knowing percentage and decimal equivalents of $\frac{1}{2}$, $\frac{1}{4}$, $\frac{1}{5}$, $\frac{2}{5}$, $\frac{4}{5}$, and those with a denominator of a multiple of 10 or 25.	

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				Measurement			
Comparing and esti		T v	Tuz a	T v	T 12		T v
Nursery	Reception	Year 1 compare and order	Year 2	Year 3	Year 4 calculate and compare the	Year 5 calculate, estimate and	Year 6 Measures short periods of
Compare sizes, weights etc. using	Compare length, weight and	lengths, mass,		estimate, compare and calculate different	area of squares and	compare volume of cubes	time in simple ways.
gesture and	capacity.	volume/capacity and		measures, including	rectangles including using	and cuboids using	une in simple ways.
language -	capacity.	record the results using		money in pounds and	standard units, square	standard units, including	
bigger/little/smaller',		>, < and =		pence	centimetres (cm ²) and	centimetre cubed (cm ³)	
high/low', 'tall',				(also included in	` '2	` 2	
<mark>'heavy'.</mark>				Measuring)	square metres (m ²) and	and cubic metres (m ³),	
					estimate the area of	and extending to other	
					irregular shapes (also included in measuring)	units such as mm and	
					included in measuring)	km ³ .	
Make comparisons						estimate volume (e.g.	
between objects						using 1 cm ³ blocks to build	
relating to size,						cubes and cuboids) and	
length, weight and						capacity (e.g. using	
capacity.						water)	
		sequence events in	compare and sequence	compare durations of			
		chronological order using language [e.g. before and	intervals of time	events, for example to calculate the time taken			
		after, next, first, today,		by particular events or			
		yesterday, tomorrow,		tasks			
		morning, afternoon and					
		evening]					
				estimate and read time			
				with increasing accuracy			
				to the nearest minute; record and compare time			
				in terms of seconds,			
				minutes, hours and			
				o'clock; use vocabulary			
				such as a.m./p.m.,			
				morning, afternoon, noon			
				and midnight (appears			
Monouning and sales	.latina			also in Telling the Time)			
Measuring and calc	ulating	measure and begin to	choose and use	measure, compare, add	estimate, compare and	use all four operations to	solve problems involving
		record the following:	appropriate standard units	and subtract: lengths	calculate different	solve problems involving	the calculation and
		* lengths and heights	to estimate and measure	(m/cm/mm); mass	measures, including	measure (e.g. length ,	conversion of units of
		* mass/weight	length/height in any	(kg/g);	money in pounds and	mass, volume, money)	measure, using decimal
		* capacity and	direction (m/cm); mass	volume/capacity (I/ml)	pence	using decimal notation	notation up to three
		volume	(kg/g); temperature		(appears also in	including scaling.	decimal places where
		* time (hours, minutes,	(°C); capacity (litres/ml)		Comparing)		appropriate
		seconds)	to the nearest appropriate				(appears also in
	l		unit, using rulers, scales,				Converting)

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	T	T				
		thermometers and measuring vessels				
			measure the perimeter of simple 2-D shapes	measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres	measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres	recognise that shapes with the same areas can have different perimeters and vice versa
	recognise and know the value of different denominations of coins and notes	recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value	add and subtract amounts of money to give change, using both £ and p in practical contexts			
		find different combinations of coins that equal the same amounts of money				
		in a practical context involving addition and subtraction of money of the same unit, including giving change				
				find the area of rectilinear shapes by counting squares	calculate and compare the area of squares and rectangles including using standard units, square centimetres (cm²) and square metres (m²) and estimate the area of irregular shapes	calculate the area of parallelograms and triangles
					recognise and use square numbers and cube numbers, and the notation for squared (1) and cubed (3) (copied from Multiplication and Division)	
						calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm ³) and cubic metres (m),

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	1	1					
							and extending to other
							units [e.g. mm and km].
							recognise when it is
							possible to use formulae
							for area and volume of shapes
Telling the time							snapes
renning the time		tell the time to the hour	tell and write the time to	tell and write the time	read, write and convert		
		and half past the hour	five minutes, including	from an analogue clock,	time between analogue		
		and draw the hands on a	quarter past/to the hour	including using Roman	and digital 12 and 24-hour		
		clock face to show these	and draw the hands on a	numerals from I to XII,	clocks		
		times.	clock face to show these	and 12-hour and 24-hour	(appears also in		
			times.	<u>clocks</u>	Converting)		
		recognise and use	know the number of	estimate and read			
		language relating to dates, including days of	minutes in an hour and the number of hours in a	time with increasing accuracy to the nearest			
		the week, weeks, months	day.	minute; record and			
		and years	(appears also in	compare time in terms of			
			Converting)	seconds, minutes, hours			
			3,	and o'clock; use			
				vocabulary such as			
				a.m./p.m., morning,			
				afternoon, noon and			
				midnight			
				(appears also in Comparing and			
				Estimating)			
				Estillating)	solve problems involving	solve problems involving	
					converting from hours to	converting between units	
					minutes; minutes to	of time	
					seconds; years to months;		
					weeks to days		
					(appears also in		
Commenti:					Converting)		
Converting			know the number of	know the number of	convert between different	convert between different	use, read, write and
			minutes in an hour and	seconds in a minute and	units of measure (e.g.	units of metric measure	convert between standard
			the number of hours in a	the number of days in	kilometre to metre; hour	(e.g. kilometre and metre;	units, converting
			day.	each month, year and	to minute)	centimetre and metre;	measurements of length,
			(appears also in Telling	leap year		centimetre and millimetre;	mass, volume and time
			the Time)			gram and kilogram; litre	from a smaller unit of
						and millilitre)	measure to a larger unit,
							and vice versa, using
							decimal notation to up to
					read, write and convert	solve problems involving	three decimal places solve problems involving
					time between analogue	converting between units	the calculation and
					Line between analogue	of time	conversion of units of
					l .	or anne	CONVERSION OF UTILES OF

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					and digital 12 and 24-hour clocks (appears also in Converting) solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days (appears also in Telling the Time)	understand and use equivalences between metric units and common imperial units such as inches, pounds and pints	measure, using decimal notation up to three decimal places where appropriate (appears also in Measuring and Calculating) convert between miles and kilometres
	I .	<u> </u>	Geometi	ry -Properties of shape			
Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Identifying shapes a	and their properti						
Talk about and explore 2D and 3D shapes (for example, circles, rectangles, triangles and cuboids) using informal and mathematical language: 'sides', 'corners'; 'straight', 'flat', 'round'.		recognise and name common 2-D and 3-D shapes, including: * 2-D shapes [e.g. rectangles (including squares), circles and triangles] * 3-D shapes [e.g. cuboids (including cubes), pyramids and spheres].	identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line		identify lines of symmetry in 2-D shapes presented in different orientations	identify 3-D shapes, including cubes and other cuboids, from 2-D representations	recognise, describe and build simple 3-D shapes, including making nets (appears also in Drawing and Constructing)
Select shapes appropriately: flat surfaces for building, a triangular prism for a roof etc.	Compose and decompose shapes so that children recognise a shape can have other shapes within it, just as numbers can.		identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces				illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius
Drawing and constr	ucting						
Build with a range of resources.			identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]				recognise, describe and build simple 3-D shapes, including making nets (appears also in Identifying Shapes and Their Properties)

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Comparing and slace	sifying shapes		draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them	complete a simple symmetric figure with respect to a specific line of symmetry	draw given angles, and measure them in degrees (°)	draw 2-D shapes using given dimensions and angles
Comparing and clas Put objects inside	Select, rotate		compare and sort		compare and classify	use the properties of
others and take them out again.	and manipulate shapes in order to develop spatial reasoning skills.		common 2-D and 3-D shapes and everyday objects		geometric shapes, including quadrilaterals and triangles, based on their properties and sizes	rectangles to deduce related facts and find missing lengths and angles
Combine shapes to make new ones – an arch, a bigger triangle etc.					distinguish between regular and irregular polygons based on reasoning about equal sides and angles	
Angles						
			recognise angles as a property of shape or a description of a turn		know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles	
			identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle	identify acute and obtuse angles and compare and order angles up to two right angles by size	identify: * angles at a point and one whole turn (total 360°) * angles at a point on a straight line and ½ a turn (total 180°) * other multiples of 90°	recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles
			identify horizontal and vertical lines and pairs of perpendicular and parallel lines			

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			Geometry	- Position and Direction			
Position, direction a	and movement		•				
Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Climb and squeezing selves into different types of spaces.		describe position, direction and movement, including half, quarter and three-quarter turns.	use mathematical vocabulary to describe position, direction and movement including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise)		describe positions on a 2-D grid as coordinates in the first quadrant	identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed	describe positions on the full coordinate grid (all four quadrants)
Describe a familiar route.					describe movements between positions as translations of a given unit to the left/right and up/down		draw and translate simple shapes on the coordinate plane, and reflect them in the axes.
Discuss routes and							
locations, using words like 'in front							
of' and 'behind'.							
Understand position							
through words alone for example, "The							
bag is under the table," – with no pointing.							
Pattern							
Notice patterns and arrange things in patterns.	Continue, copy and create repeating patterns.		order and arrange combinations of mathematical objects in patterns and objects				
Talk about and identifies the patterns around them. For example: stripes on clothes, designs on rugs and wallpaper. Use							
informal language like 'pointy', 'spotty', 'blobs' etc. Extend and create ABAB patterns –							

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stick, leaf, stick, leaf.							
Notice and correct							
an error in a							
repeating pattern.							
Begin to describe a							
sequence of events,							
real or fictional,							
using words such as							
'first', 'then'				Statistics			
Interpreting, const	ructing and prese	nting data		Statistics			
Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Hursery	Кесерион	I Cui I	interpret and construct	interpret and present data	interpret and present	complete, read and	interpret and construct pie
			simple pictograms, tally	using bar charts,	discrete and continuous	interpret information in	charts and line graphs and
			charts, block diagrams	pictograms and tables	data using appropriate	tables, including	use these to solve
			and simple tables	pictograms and tables	graphical methods,	timetables	problems
			and simple tables		including bar charts and	cirrictables	prosicino
					time graphs		
			ask and answer simple				
			questions by counting the				
			number of objects in each				
			category and sorting the				
			categories by quantity				
			ask and answer questions				
			about totalling and				
			comparing categorical				
			data				
Problem Solving							
				solve one-step and two-	solve comparison, sum	solve comparison, sum	calculate and interpret the
				step questions [e.g. 'How	and difference problems	and difference problems	mean as an average
				many more?' and 'How	using information	using information	
				many fewer?'] using	presented in bar charts,	presented in a line graph	
				information presented in	pictograms, tables and		
				scaled bar charts and	other graphs.		
				pictograms and tables.			
	T =	1	1	Algebra		1	
Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Equations					T		
	solve one-step	recognise and use the	solve problems, including		use the properties of	express missing number	
	problems that	inverse relationship	missing number problems,		rectangles to deduce	problems algebraically	
	involve addition	between addition and	using number facts, place		related facts and find		
	and subtraction,	subtraction and use this	value, and more complex		missing lengths and		
	using concrete	to check calculations and	addition and subtraction.		angles		
	objects and	missing number problems.	(copied from Addition and		(copied from Geometry:		
	pictorial	(copied from Addition and	Subtraction)		Properties of Shapes)		
	representations,	Subtraction)					
	and missing						

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	number problems such as 7 = □ - 9 (copied from Addition and Subtraction)						
		recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 (copied from Addition and Subtraction)	solve problems, including missing number problems, involving multiplication and division, including integer scaling (copied from Multiplication and Division)			find pairs of numbers that satisfy number sentences involving two unknowns	
	represent and use number bonds and related subtraction facts within 20 (copied from Addition and Subtraction)					enumerate all possibilities of combinations of two variables	
Formulae							
rominae		1	4	T	Perimeter can be		use simple formulae
					expressed algebraically as 2(a + b) where a and b are the dimensions in the same unit. (Copied from NSG measurement)		use simple formulae
							recognise when it is possible to use formulae for area and volume of shapes (copied from Measurement)
Sequencing							
		sequence events in chronological order using language such as: before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening (copied from Measurement)	compare and sequence intervals of time (copied from Measurement)				generate and describe linear number sequences

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order and arrange combinations of		
combinations of		
mathematical objects in		
patterns (copied from		
Geometry: position and		
direction)		

							Ratio and Proportion			
Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
	Statements only appear in Year 6 but should be connected to previous learning, particularly fractions and multiplication and division									
							solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts			
							solve problems involving the calculation of percentages [for example, of measures, and such as 15% of 360] and the use of percentages for comparison			
							solve problems involving similar shapes where the scale factor is known or can be found			
							solve problems involving unequal sharing and grouping using knowledge of fractions and multiples.			